# Enhancing Donor Decision-Making and Equitable Access in Medical Crowdfunding Platforms

# **Abstract**

Given the widespread popularity of medical crowdfunding (MC) websites, numerous studies have explored this phenomenon, revealing ethical and equity concerns such as disparities in campaigners' social networks and communication skills, biases tied to attributes such as race, gender, and age, as well as a lack of information and transparency in algorithms. This study focused on donors' user experience and the potential of web design to enhance equitable medical crowdfunding resource allocation. Using UX methodologies and eye gaze tracking, the study confirmed that improved informativeness and linear campaign navigation enhance donors' understanding of a larger number of campaigners, leading to more informed decisions.



# **Intro & Background**

Recent years have seen a surge in the popularity of MC through platforms like GoFundMe. However, disparities have arisen, benefiting higher-income communities and specific demographics (Kenworthy et al., 2020). Success often favors those with better social networks and communication skills due to higher income and education levels (Sear, n.d.) Disparities also manifest based on race, gender, and age (Sear, n.d.; Kenworthy et al., 2020). The absence of **informativeness** and algorithmic transparency worsens unequal outcomes (Kenworthy et al., 2020). This phenomenon unveils the roots of societal health disparities, possibly obstructing the fair distribution of medical resources (Renwick and Mossialos, 2017).



# Research question (RQ)

"How can website design be optimized to enhance donors' decision-making process and further promote equitable access to medical crowdfunding resources for campaigners?"

# **Problems**

Disparity in social network and

Biases rooted in race, gender, and age

**One-time donors** 

**Deficiency of information and algorithmic** 



#### Methodology Eye gaze tracking Opportunity Data analysis Exploration rototype Define **Ideate Empathize** & test Define Hi-fi prototype Literature Persona potential design Usability testing solutions Survey Competito analysis

The **empathize** phase aimed to understand potential donors' challenges and needs, using research including literature review, surveys and competitor analysis. In the **define** phase, persona boards and journey maps helped visualize target users and identify key user problems to address. In ideation, various design solutions were brainstormed, with selected features forming prototypes. High-fidelity prototyping created a testable service model with iterative usability testing, while A/B testing determined the most appropriate solution to the user's issue and further addressed the primary research question.

# Literature review

### Offline V.S Online donors

While offline and online donations differ significantly in their methods of fundraising, they do share certain critical success factors, including the characteristics of the campaigners, the quality of information provided, the credibility of both the campaign and the platform, as well as the perceived impact and **updates** of donors' contributions.

### Underlying factors contributing to inequity

Lack of adequate nformation

Algorithmic inequity in promotion

# **Potential design solutions**

Increased informativeness Including verified medical documents and fund utilization



Drawing from modern dating apps, a potential approach inspired by **Tinder**'s layout can be adopted. Tinder's navigation and matching algorithm facilitates quick connections, resulting in over 26 million daily matches.

	GoFundMe	Shuidichou	Give.Asia	Leetchi	Ketto
Title	1	1	1	1	1
Images and videos	1	1	1	1	1
Organizer info	1	1	1	1	1
Creation time	1				
Deadline				4	4
Story	1	1	1	1	1
Updates	1	1	1		1
Medical documents		4			1
Fund utilization		1			
Words of support	1	1	1	4	1
Donation goal	1	1	4	4	1
Donation progress	1	1	1	4	1
Donation number	1	1	4	1	1
Donation history	1	1	4	1	1
Number of social media shares		1			1

# Survey

# **Quantitative data**

**Female donation** 

inclination

all donated, while

among 14 male

Income & participation 100% earning 16 female respondents

\$25,000-\$50,000 and above \$75,000 donated, compared to respondents, only 8 did 69% below \$25,000.

# **Donation preference**

Medical/healthrelated causes were preferred (30.8%), especially cancer

Qualitative data

#### Key decision factors

The patient's financial situation (65.4%) and severity of the condition (60%) were key decision factors.

### Concerns

Campaign credibility (69.2%), low data transparency (53.8%) unclear goals (53.8%). Design should prioritize informativeness.

imited impact of age

Age and educational

evel didn't strongly

influence donation

behavior, differing

rom previous studies.

and education

Users' clicking decisions were influenced by specific and personal titles that conveyed impact and purpose, particularly when emphasizing urgency and severity. Specific topic campaigns and empathetic images, especially mothers with babies, or children, were engaging. Campaigns nearing their funding target and **deadline** prompted contributions due to the urgency associated with impending deadlines.

Design A (dA) - Replica of GoFundMe website

Design B (dB) - Proposed design solution

# Persona boards & User journey map

#### Frequent donors

- Want to make the most impactful donation
- Want to obtain more details of patients' medical needs
- Hard to make decision between
- Has difficulties understanding medical information
  - Has nowhere to know the fund utilization and the impact of his donation

efficiently donating

Donors gather platform and campaign credibility, cause urgency, donation progress, and campaign goals. They also seek specific campaign details: patient info, financial status, condition severity, treatment options.

Want to make donation to strangers

Want to understand the impact of his

Has credibility issue preventing him from

### **Decision stage**

Donors assess different campaigns based on financial status, condition severity, urgency, and goals before deciding to contribute. When deciding their contribution, they seek fund allocation and impact details.

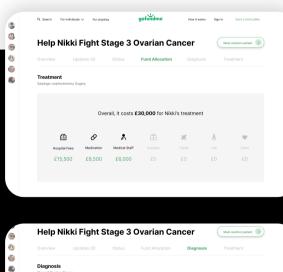
# **Prototype design & Usability testing**

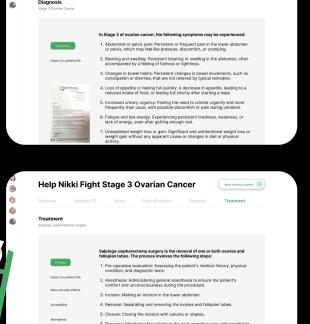
Hypothesis 1 (H1): Potential donors gain a better understanding of the campaign and are able to make more informed decisions

Informative information were added, including verified medical documents and financial status transparent **fund allocation**, and authenticated fund usage updates.

**Hypothesis 2 (H2): Potential donors** interact with a higher number of campaigners and subsequently modify their donation decision process.

The design leads users to a campaigner's detailed page, not trending campaigns. Key details like disease and treatment names are upfront, and other profiles are accessible with a button click.





Help Nikki Fight Stage 3 Ovarian Cancer

The refined prototype added a view history sidebar and enhanced the visibility of the "meet another patient" button.

# A/B Testing with

# Quantitative data

reached by users Average time spent making the final donation

Average time spent focusing on a campaign

Average time spent reading the donation decision campaign

+4m 25s Finding 2 - Improved campaigner reach and visibility in dB

+6.4s

these campaigns, with 4 contributing without exploring other options.

Finding 1 - Low campaigner

In dA, 5 out of 9 participants were drawn

impactful images and a desire to help the

young. All of them ended up donating to

reach and visibility in dA

to baby-related campaigns due to

In dB, among four participants initially backing the baby campaign without further exploration, one altered their choice, two reviewed additional information, leading to 4 out of 9 participants changing decisions.

## Finding 3 - Lack of informativeness in dA

Five of nine participants based final donations on campaign stories. Two were moved by narratives and comments, while others sought cause, impact, or disease details. However, narrative length hindered understanding; Heatmap.2 showed most users didn't fully read the story, focusing on top sections.

Finding 4 - Reduced impact of images in dB

Four users tended to skip campaigns with fulfilled goals. Heatmaps for skipped campaigns (Heatmap.3) show focus on donation progress pie chart, suggesting reduced image impact compared to dA.

## Finding 5 - Improved informativeness in dB

Interviews revealed participants' improved understanding of campaigns and four of nine emphasized financial status and fund allocation's role in their decisions. They matched campaign goals with income and validated fund usage. Additional information consumed 47% of reading time, highlighting its importance.

Regarding diagnosis and treatment information, participants didn't extensively read all details; their attention focused on the beginning (Heatmap.4) They found it hard to understand these details.

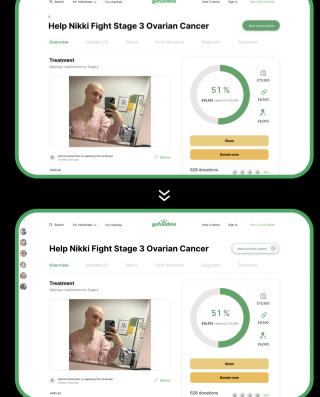
Didn't access this information Not provided by the campaigner the campaigner Not provided by the campaigner the campaigner Not provided by the campaigner the campaigner

## **Limitations & Future work**

Limited influence of medical info on donation decision-making

**Absence of algorithm design** & medical needs assessment

Future research could enhance medical information communication develop equitable promotion algorithms, and create mechanisms for assessing campaigners' medical needs level.



**2** rounds **3** participants

Discussion & Conclusion

# eye gaze tracker

Number of campaigns

+16s

The design solution improved informativeness and influenced donations. Donors adjusted choices and deliberated, using

**Qualitative data** 

This aligns with study hypotheses (H1 and H2) about informed choices and interaction with more campaigners.

individuals remains undeniable. This study optimizes the donor financial status and fund allocation. Categorized information experience through web design. Using UX methods and the Tobii aided comprehension. The solution addressed campaigner reach eye tracker, it validates the proposed design's effectiveness in and visibility, promoting exploration and thoughtful decisions. addressing challenges like campaign visibility and information.

with insights shaping future platforms and research directions

Despite ethical concerns in MC, its impactful role in aiding

The study suggests using web design to promote equity in MC