

# Explore the navigation system of Augmented Reality Head-Up Display (AR-HUD) and traditional Head-Down Display (HDD) in influencing the driver's behavior in bad weather

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## ABSTRACT

This research focused on comparing the influence of the navigation system of AR-HUD and traditional HDD on driving behavior and the effect of the two AR-HUD navigation concepts on surrounding perception. We conducted the car simulator experiment and analyzed the eye movement data, behavioral response and subjective evaluation. Results affirmed that AR-HUD navigation could effectively help users in bad weather. It is also proposed that the harpoon concept has certain advantages in the user's perception of surrounding things.

## INTRODUCTION & BACKGROUND

### Navigation system development

With lousy weather factors, unfavorable driving conditions such as poor visibility would occur. This limitation forces the driver to focus on a narrower view and requires more frequent scanning diversions to gather sufficient information. Navigation is particularly important when driving on unfamiliar roads. However, the difference between the navigation of AR-HUD and HDD in driving behavior in bad weather is still under-explored.

### AR-HUD navigation concepts

Based on comparative AR-HUD navigation studies, the harpoon and solid fishbone concepts are considered to have certain advantages and are more widely used (Schneider et al., 2019). While traditional navigation is the technological maturity. So the following three concepts were selected for comparison.



Reference: Schneider, M. et al. (2019) 'A real-world driving experiment to collect expert knowledge for the design of AR HUD navigation that covers less'. Available at: <https://doi.org/10.18420/MUC2019-WS-610>.

## RESEARCH QUESTION & HYPOTHESES

Q1: Does the **AR-HUD navigation** system **help** drivers in bad weather compared to the tradition?

- H1: In bad weather, it is easier for drivers to **perceive the navigation information** from the AR-HUD than traditional navigation.
- H2: In bad weather, the drivers **focus more on the road** with the AR-HUD navigation system than on the traditional one.
- H3: In bad weather, the driver's **response** behavior and time are significantly **quick** for navigation with AR-HUD.

Q2: Do the different **AR-HUD navigation concepts** (solid fishbone and harpoon) influence the drivers' ability to **perceive the surroundings** in bad weather?

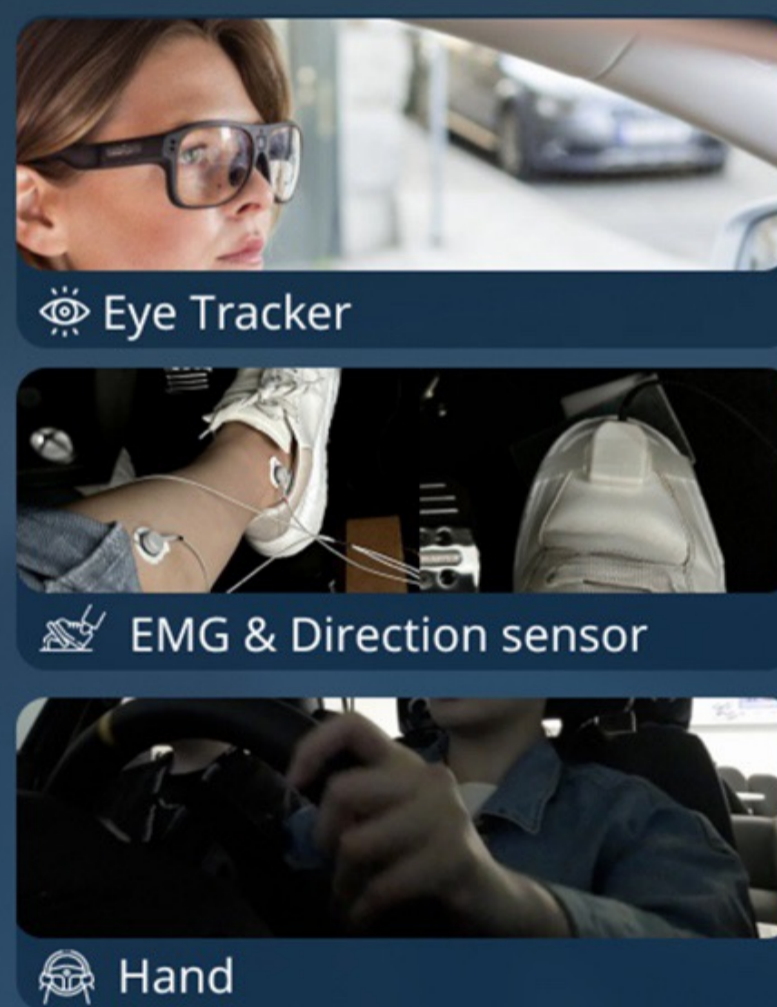
- H4: In bad weather, AR-HUD navigation with a **harpoon** concept has **benefits** over solid fishbone for the driver to **perceive the surroundings**.
- H5: These two AR-HUD navigation concepts have significantly **different** impacts on the **user experience** in bad weather.

## EXPERIMENT DESIGN

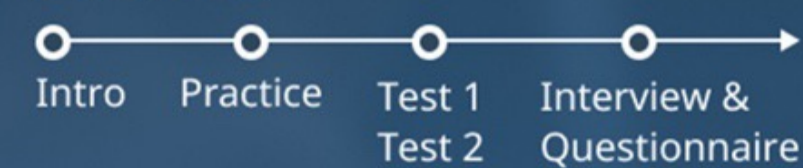
### Environment setting



### Measurement



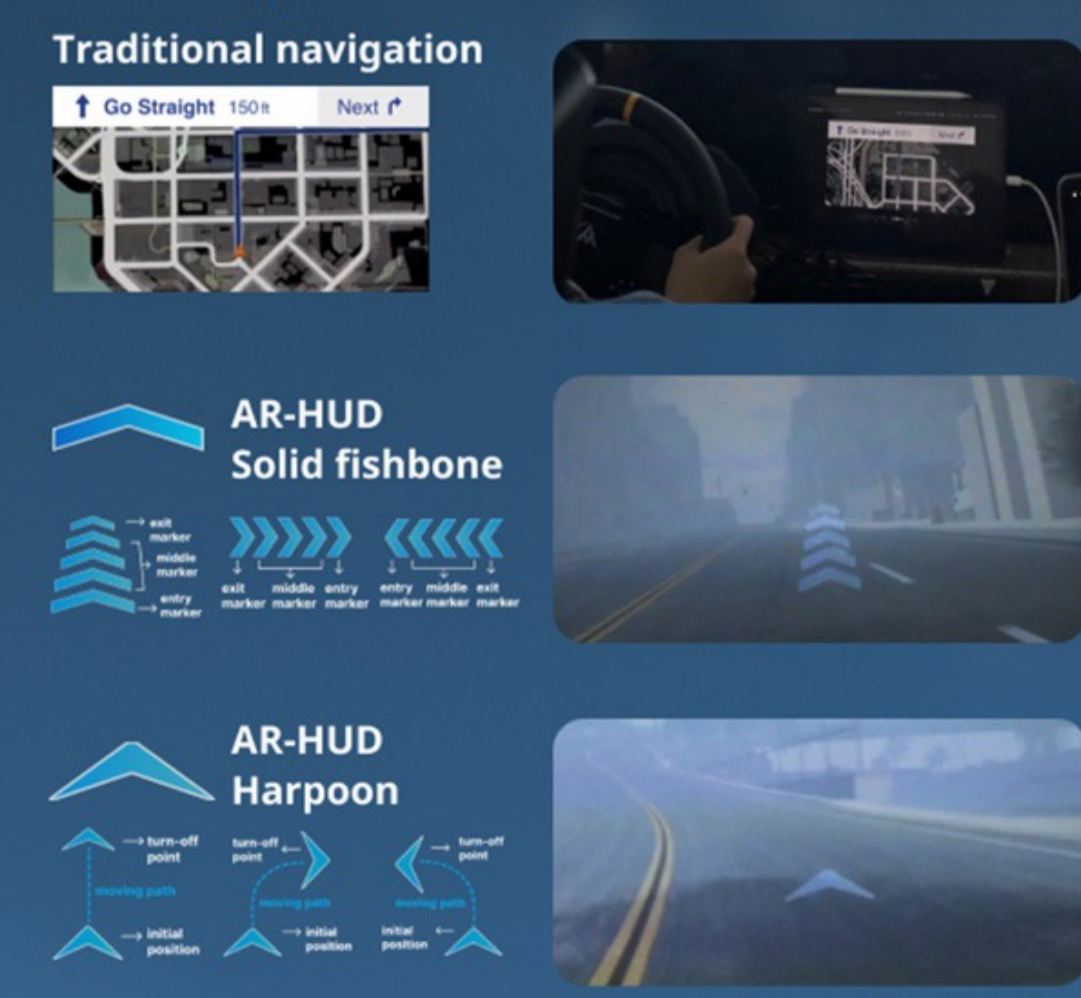
### Process



A total of 8 students, aged 20-35 years, participated in the experiment.

Test one aims to compare traditional and AR-HUD navigation in influencing driving behavior, which is related to Q1. Testers need to drive with three navigation concepts one by one without traffic. The second test compares the surrounding perception with two AR-HUD concepts, which would answer the Q2. Testers need to drive with the solid fishbone and harpoon and avoid hitting the stimulus.

### Prototype

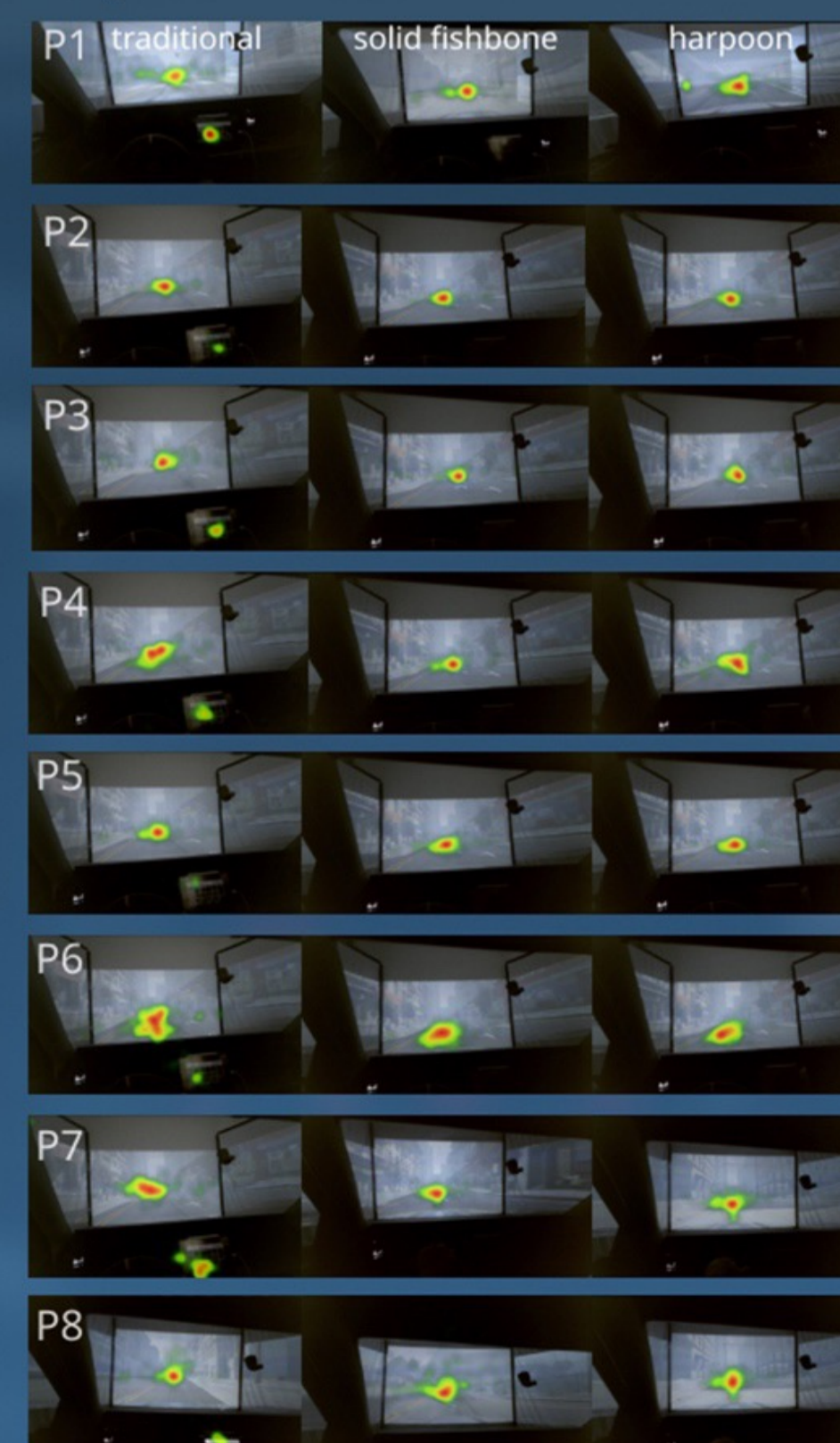


## DATA ANALYSIS & FINDINGS

### TEST 1 - Heat map & Fixation behavior

**Finding 1:** Testers focus more on the road with AR-HUD navigation system

In each individual comparison, some of the green dots are on traditional navigation, meaning testers distracted some of their attention from traditional navigation.



**Finding 2:** Harpoon concept is easier to understand, following the solid fishbone and traditional

Create the area of interest in three navigations and roads as highlighted.



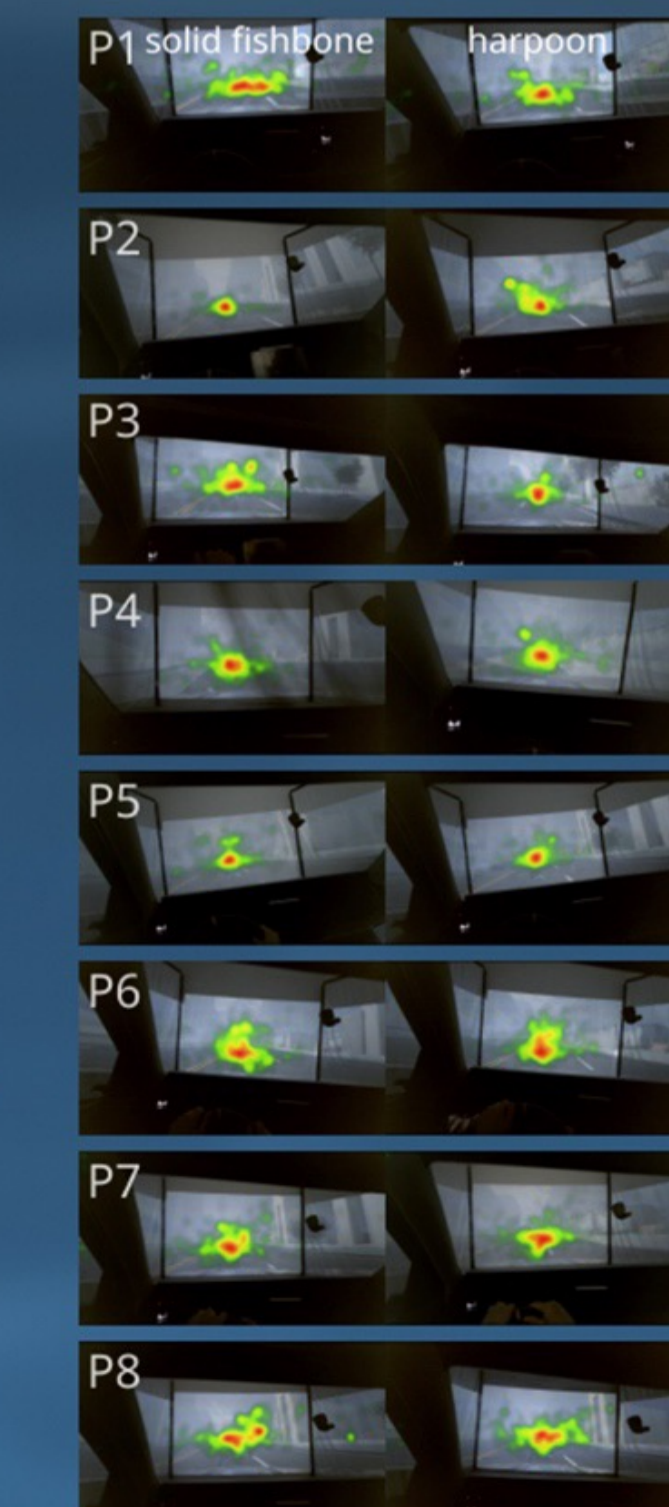
Stimulus means the navigation guidance. Calculated the average fixation of stimulus, meaning the fixation time that testers spend in observing the navigation guidance. In comparison, the harpoon appears in the lowest (5 times), following the solid fishbone (2 times) and traditional (1 time).

No.	Number of fixations	Total number of stimulus	Average fixation of stimulus	Comparisons
P1	90	29	3.10	A(S) < A(H) < A(T)
P2	78	66	1.18	A(S) < A(H) < A(T)
P3	100	70	1.42	A(S) < A(H) < A(T)
P4	40	29	1.37	A(S) < A(H) < A(T)
P5	60	54	1.11	A(S) < A(H) < A(T)
P6	76	66	1.15	A(S) < A(H) < A(T)
P7	56	29	1.93	A(S) < A(H) < A(T)
P8	80	53	1.50	A(S) < A(H) < A(T)
P9	68	64	1.11	A(S) < A(H) < A(T)
P10	117	29	4.03	A(S) < A(H) < A(T)
P11	121	61	1.98	A(S) < A(H) < A(T)
P12	157	87	1.80	A(S) < A(H) < A(T)
P13	30	29	1.03	A(S) < A(H) < A(T)
P14	129	80	1.61	A(S) < A(H) < A(T)
P15	97	86	1.13	A(S) < A(H) < A(T)
P16	29	29	1.00	A(S) < A(H) < A(T)
P17	143	79	1.81	A(S) < A(H) < A(T)
P18	185	87	2.13	A(S) < A(H) < A(T)
P19	108	29	3.72	A(S) < A(H) < A(T)
P20	138	47	2.93	A(S) < A(H) < A(T)
P21	143	60	2.38	A(S) < A(H) < A(T)
P22	49	29	1.68	A(S) < A(H) < A(T)
P23	74	54	1.37	A(S) < A(H) < A(T)
P24	44	54	0.81	A(S) < A(H) < A(T)

### TEST 2 - Heat map

**Finding 3:** There is no clear difference between the heat map of the solid fishbone and harpoon

Some individual heat maps comparison that spread differently (e.g. P1,P3,P8) because of the Ai traffic flow.



### Perception Questionnaire

**Finding 4:** Harpoon concept has slight advantages, especially for the 'comprehension' and 'road perception' aspect

No.	Question	M(SF)	M(H)
1	I can <b>understand</b> every directional sign that appears in this navigation very well	4.4	5.3
2	I can <b>react</b> well to each icon in a timely manner	4.0	4.5
3	I can <b>think</b> this navigation is reliable in foggy day	4.1	4.6
4	Using this navigation in foggy day does not affect my ability to <b>see the road</b>	3.5	4.5

### Limitation & Improvement

- 1) Hard to observe some response behaviour and timing because the testers' personal habits and lack of specific points defining the beginning and end of the response, meaning this test can not answer the H3 accurately.
- 2) Remember the road, resulting they may do some pre-judgmental moves like braking early. To refine this experiment, we could consider adding a specific operation as a metric to observe the response behavior. Also, adjusting the order of navigation shows.

## CONCLUSION

For Q1, based on F1 and F2, AR-HUD navigation system does help drivers in bad weather in some ways compared to the tradition. For Q2, based on F3 and F4, the harpoon concept shows a slight benefit in perceiving the surroundings. However, the two AR-HUD navigation concepts do not have significantly different impacts on the user experience.