

Abstract

This project uses the HEXACO model to explore the influence of human personality traits on the UX of a website that already provides an unpleasant experience. A total of 12 participants took the personality test, performed usability tasks on the website, after which they gave a UX score to the experience and reported usability issues. This study fills research gaps and contributes to the existing body of literature on UX.

Research Study

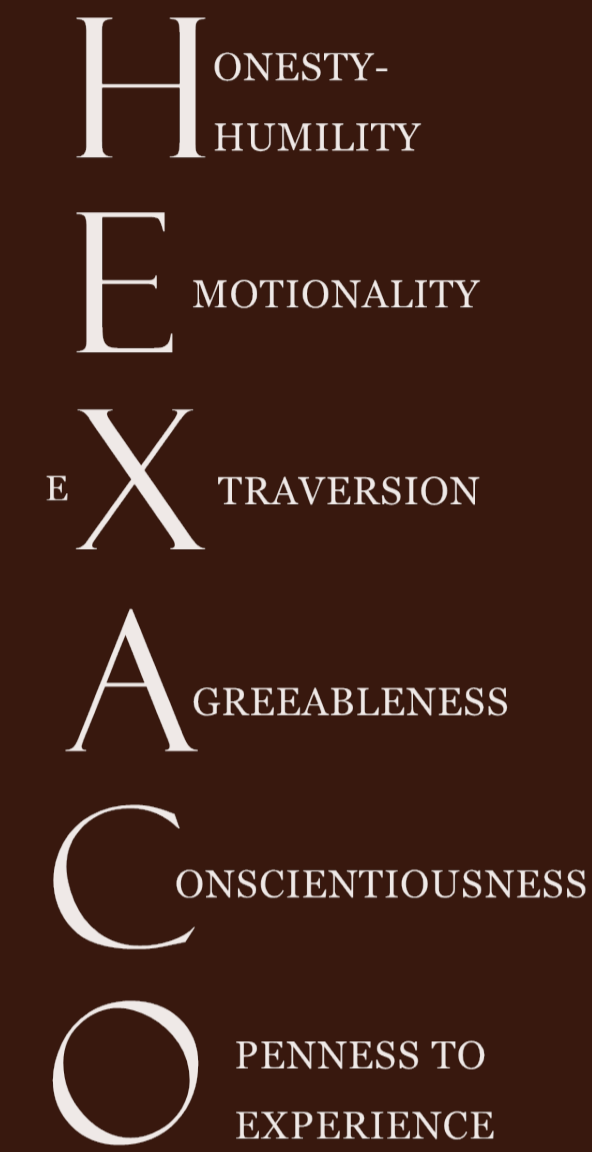


Background & Introduction

What is personality?

Understood by psychological literature as traits that establish the distinctive qualities of a person, impacting how they behave, react, feel emotions, perceive situations etc, distinguishing them from others.

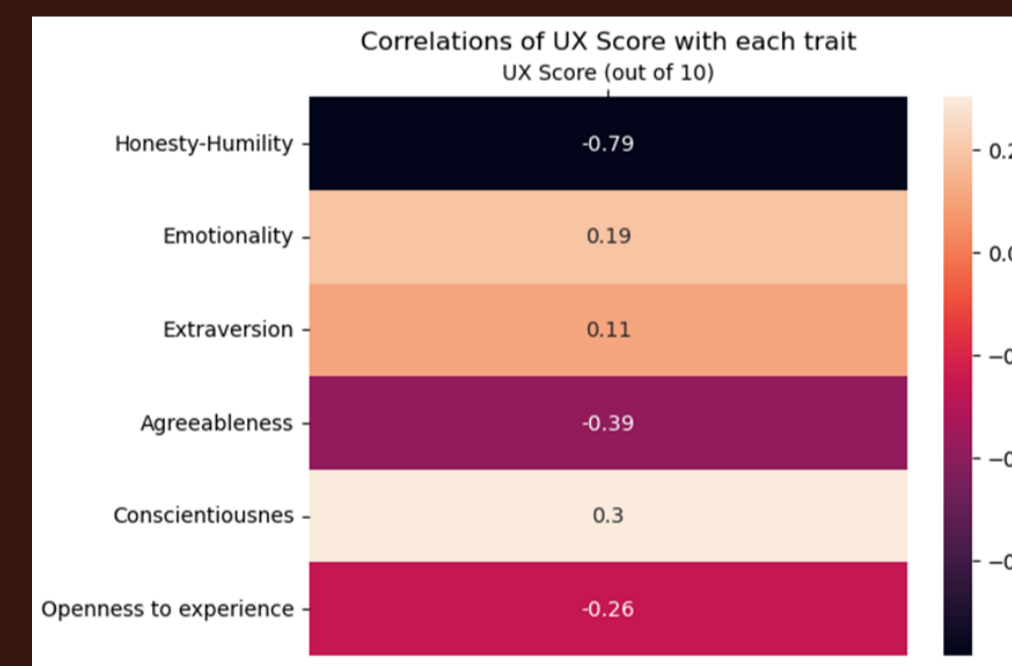
The HEXACO Model of Personality



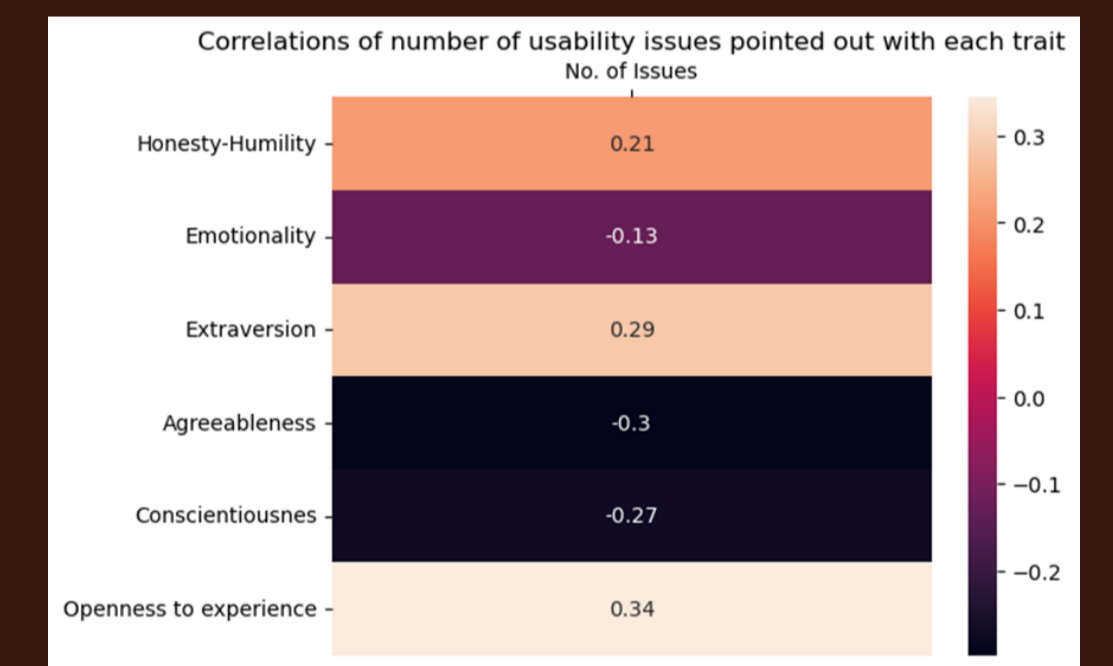
Research Questions

- 1 Do personality traits influence the UX in this case?
- 2 Impact on the number of usability issues?
- 3 Which trait has the strongest impact?

Findings

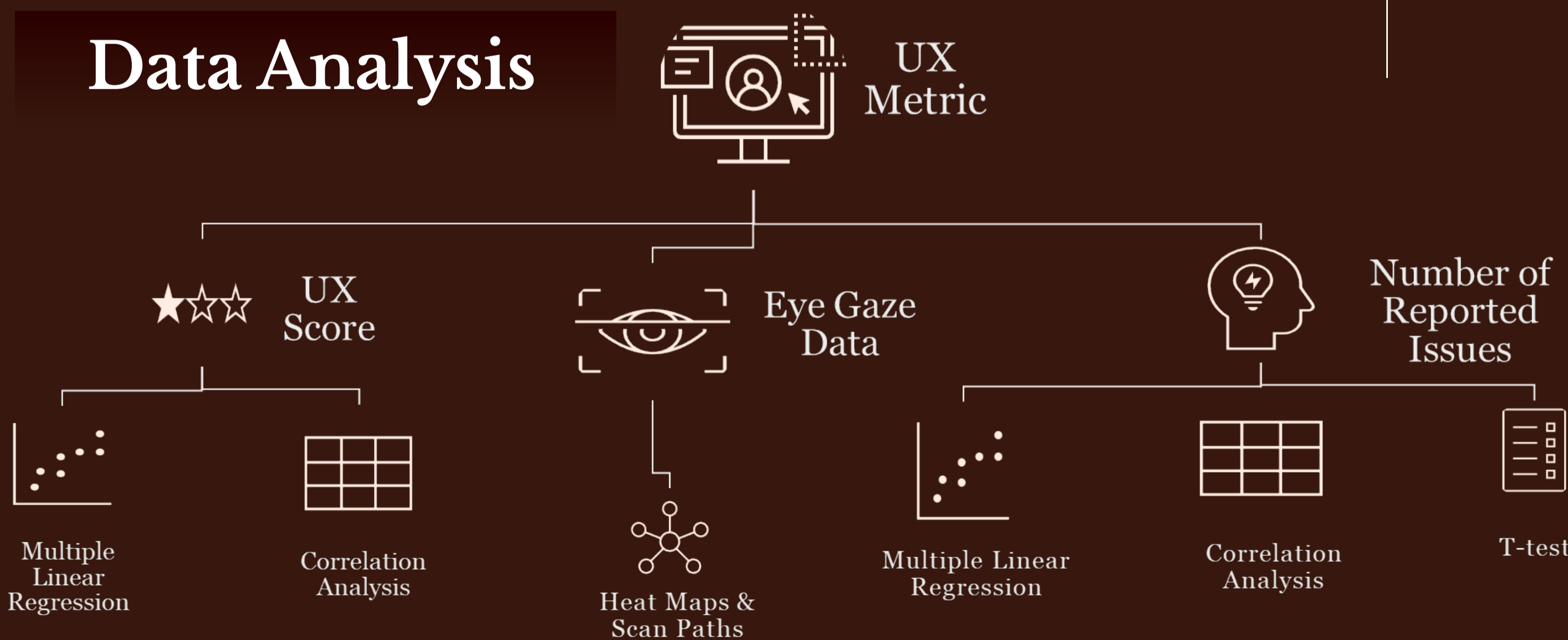


Honesty-Humility ↑
UX Score ↓



Agreeableness ↑
Number of issues reported ↓

Data Analysis



Conclusion

- Personality traits do not influence the already unpleasant UX of a website
- Negative emotions/experience regardless of personality
- Eye Gaze journeys not impacted
- Weak anticorrelation between Agreeableness and number of usability problems
- Strong anticorrelation between Honesty-Humility and subjective UX score

Future Research

- Further exploration of the revealed relationships
- Same research questions but using websites across several different domains, with different usability tasks
- The impact of self-fulfilling prophecy and positive/negative connotations on UX