onomify

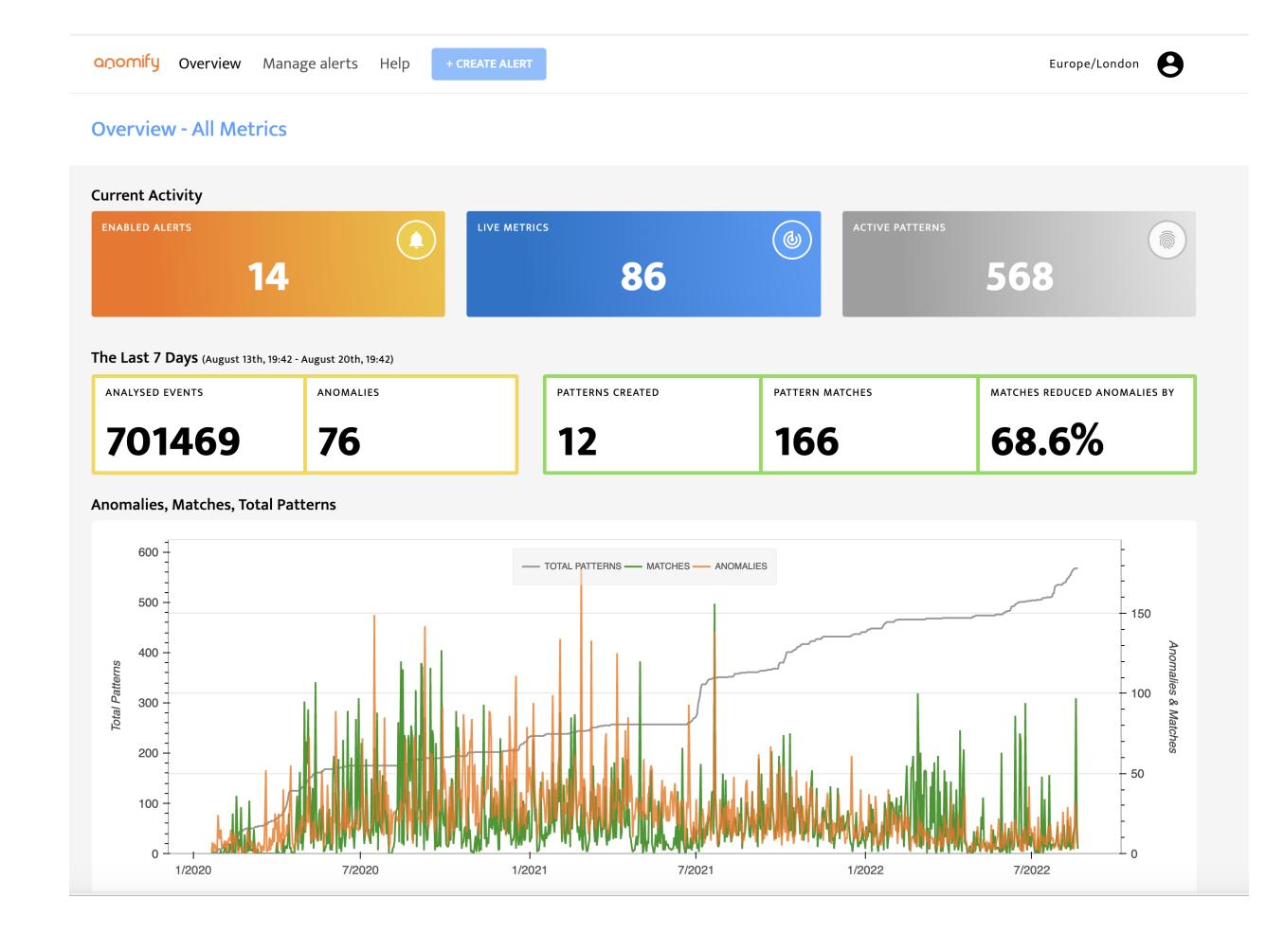
Enhancing the structure and usability of Anomify dashboard

Abstract

Anomify is a startup specialising in anomaly detection in time series data using machine learning algorithms. Anomify has a novel UX problem of making its dashboard easy to understand and interact with. The project focused on improving the information architecture's usability and providing visualization on the macro and micro levels that would help users explore events.

QI: How can we structure the data in the dashboard so that the most important information is available and digestible to users?

Q2: How can we help users explore events in Anomify?





Research Results

User Persona

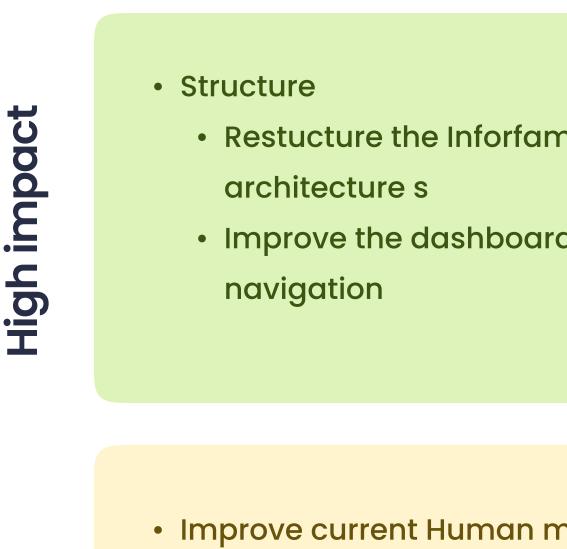


Description Software infrastructure engineer. His primary responsibility is running a reliable system.

A day in their life

in his daily duties, he is responsible for fixing system issues, making how problems ar handled, what causes them, and how to solve them. Besides, he monitors 438 services across different servers, with around 330 thousand metrics.

Low effort



interaction Declutter the data traning process and steps

High effort

Enable Exploratory Analysis for metrics and events Explanatory Analysis - Declutter details page and add visualization for related event Decision support - adding filtering options

Improve user engagment in training presented data in the dashboar

Needs

- Information about what state of char is occurring and what are correlated events
- Need to browse and monitor all metrics in a centrilsed service Needs to save time and stress and know when a thing is wrong immediately
- Need a trusted tool to definitively notify when there is an error
- Finding the cause of an issue Figuring out how to solve an issue or a sudden change

Phase **1** Before accessing the d Releasing Website User Situation new code is down receive and zero Ano login Aler User Need to Need to Need t Needs make be verify sure that notified the al everyth with this receiv ing is abnormal a rec going behavi anom our so they can Need find the know issue and could fix it asap the c

The research resulted in three main design requirements and seven subtasks. The three requirements are: R1 - Structure the dashboard IA and improve navigation R2 - Provide the capability for events exploratory analysis R3 - Enhance events investigation explanatory analysis

Design

User Journey Map >>>>>

e dashboard		2 Accessing the dashboard					
er ceive iomfiy ert	Alert is concerning, user click on investegate button	Opening the metric page to investigate the anomaly	User identified that its a true anomaly	OR User identified that its an expected behaviour	User open Dashboard home page to see other metric data		
			60				
eed to rify that e alert ceived is real omaly eed to ow what uld be e cause d related etrics	Need to easily open more details to investigate the received anomaly	Need to verify if its anomaly or a false alert Need to understand related metrics to investigate the root cause	User need an easy way to browse through related metrics to see how other area in the system performing	it as false positive or normal behaviour so he dont get notified about it again	Need an easy navigation. Need an overivew to gain insights and quick analysis		

Introduction & Background

Companies across different domains are collecting vast amounts of data in real-time. Thus, there is a growing need for tools to help in usable visualisations of the collected data. And an intelligent analysis identifies and predicts any abnormal patterns in the collected data that can signal and prevent incidents and catastrophic events.

Anomaly detection is any technique or method to identify unexpected events in data. There are different types of anomalies, including point anomalies, collective anomalies, and contextual anomalies

Anomaly detection is essential for different industries such as abnormal data in financial data, healthcare data, performance indicators such as CPU performance, page views, active users or revenue

Data visualisation is a fundamental part of anomaly detection systems. The human eye has been a main data mining tool. The saliency in visualised data helps the brain to focus on important data points and trends that could be identified as an anomaly

Research Results

Online Hybrid card sorting >

Some items can be grouped under same category such as manage alert and create alert which are currently 2 different top level item

The whole frontend is considered dashboard and there are disagreement on the categories grouping and categories naming

Ofline open card sorting >>

Events could be the term used to group anomalies and pattern matches as a top level navigation

Explore could be the term to group metrics, events, pattern and alerts then the user can filter which type of information want to explore

Nielsen's Usability Heuristics >>

Nielsen's Usability Heuristic violations are highlighted and addressed in the design for the main requirements.

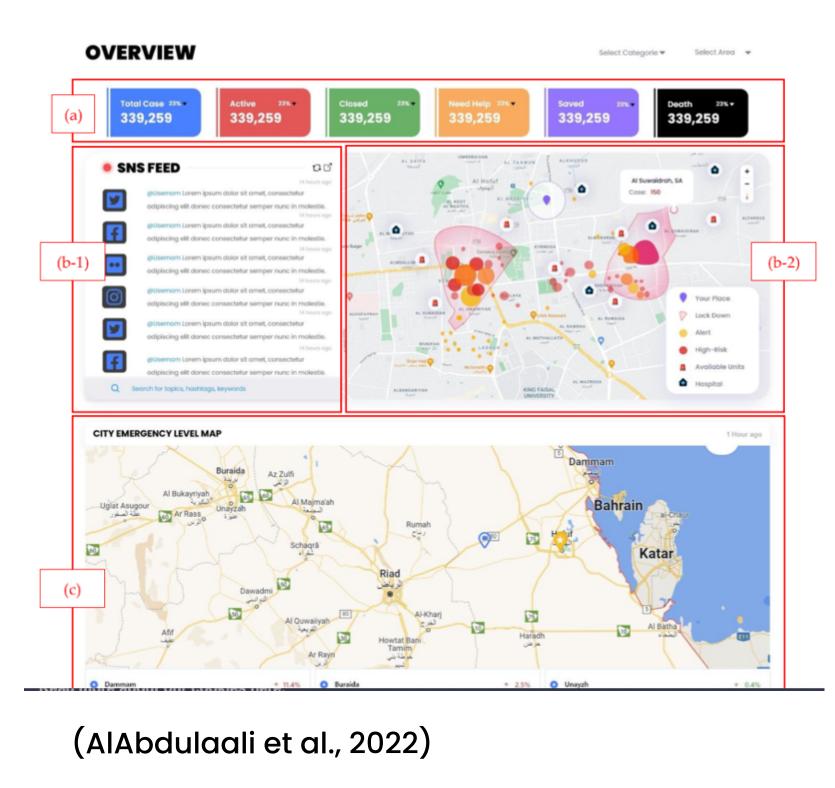
Testing & Evaluation

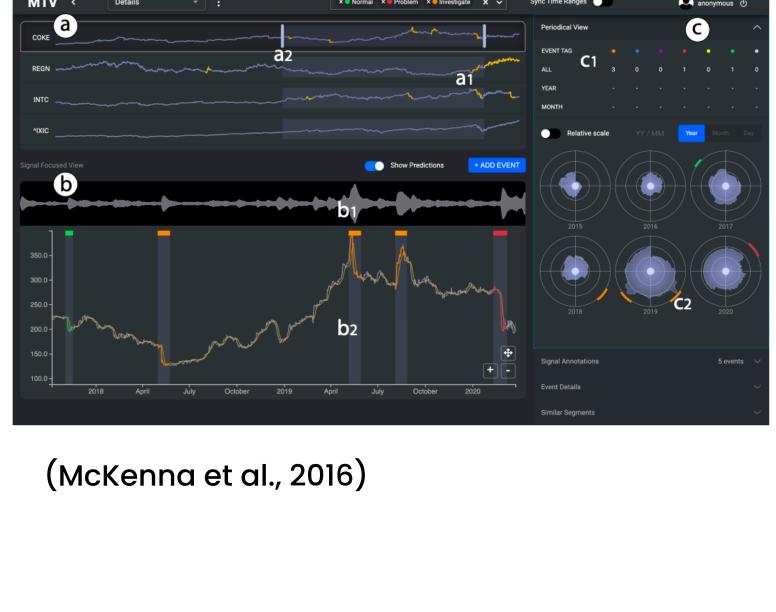
Competitor Analysis

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3. Track anomalies						1,000
Help Centre					幸	
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Anomalies dashboards in the literature >>>





Study Methodology

Discover



Meetings with Anomify

- **Literature Review**
- Semi structured interviews
- Self ethnographic
- **Desk Research**
- Hybrid online card sorting
- **Heuristic Evaluation**

Metric full detail page _____ Metric Patterns Of Expected Behavio... The Last 7 Days Number of Analysed Events Number of Anomalies Percentage of Matches Reduced Anoma... Recent activity Section Overview AND Metric Details pages, Patte Related event - These occurred at a...



V Status visibility W System = the real world **C** User control and freedom S) Consistency and standards E) Error prevention R Recognition rather than recall **(F)** Flexibility and efficiency of use A Aesthetic and minimalist design B Recover (go back) from errors (H) Help and documentation

Lo - Fi Design



Conclusions & Future Work

Noor Mehdawe

User experience engineering (MSc)

	Define	Develop
	Site objective	Lo -Fi Design
	Context	Evaluate Lo -Fi
WS	User Needs and persona	Evaluate the IA
	User journey	Hi – Fi Design
	Functional requirements	
Ŋ	Information Architecture	
	Current usability issues	

Deliver

Prototype for the main requirements

Usability testing with the anomify team

Portfolio and final recommendations to anomify