

UNIVERSITY OF LONDON

GOLDSMITHS COLLEGE

Department of Computing

B. Sc. Examination 2018

IS51021B Problem Solving for Computer Science

Duration: 2 hours 15 minutes

Date and time:

*This paper is in two parts: part A and part B. Part A carries 40 marks, and each question from part B carries 30 marks. **You should answer ALL questions from part A and TWO questions from part B.** If you attempt all 3 questions in part B, only the **first two** that you attempt will be marked. The marks for each part of a question are indicated at the end of the part in [.] brackets.*

There are 100 marks available on this paper.

You are not allowed to use any electronic device (such as mobile telephones, laptops, calculators, tablets) during the exam.

**THIS PAPER MUST NOT BE REMOVED
FROM THE EXAMINATION ROOM**

Part A

You should attempt all of these questions

**Each multiple-choice question has one (and only one) correct answer.
For each question, write your choice on your *answer* book.**

(A) What does execution of the following lines of Python code generate on the screen?

```
a = 1
b = 1
print('a-b =', str(a-b))
```

- i. A run-time error.
- ii. `a-b = 0`
- iii. `a-b = 1`
- iv. Nothing on the screen; the local printer will print “`a-b = str(a-b)`”

[2]

(B) What is the final value of variable `y` after executing the following code?

```
y = int("1")
x = y - 1
y = x
```

- i. 0
- ii. 1
- iii. -1
- iv. None of the above.

[2]

(C) What is produced on the screen when the following 2 lines of code are executed?

```
s = "15"
print(len(s))
```

- i. An error message.
- ii. 1
- iii. 2
- iv. 15

[2]

(D) What will be printed on the screen when the following Python code is executed?

```
x = "2"
print(float(x))
```

- i. An error message
- ii. 2.0
- iii. 2
- iv. The string “`float(x)`”

[2]

(E) What is the value of variable a after executing the following code?

```
(a,b) = (1,0)
a = a-b
```

- i. 0
- ii. -1
- iii. 1
- iv. None of the above

[2]

(F) Which message will the statements below produce on the screen?

```
var1 = -3
var2 = 0
if var1 <= var2:
    print("The value", var1, 'is negative.')
else:
    print("The value", var1, 'is positive.')
```

- i. The value 0 is negative.
- ii. The value -3 is negative.
- iii. The value -3 is positive.
- iv. An error message.

[2]

(G) What type will variable n be after the following line is executed?

```
n = input("Please enter your choice:")
```

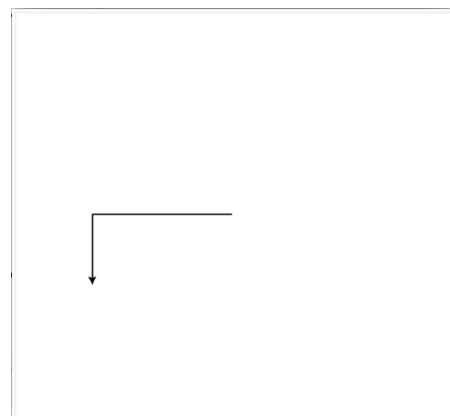
- i. String
- ii. Float
- iii. Integer
- iv. Boolean

[2]

(H) In which order should these Python statements be executed for the turtle to draw the figure plotted in the graphic window (canvas) shown on the right?

```
1 jo = turtle.Turtle()
2 jo.forward(100)
3 import turtle
4 wn = turtle.Screen()
5 jo.forward(200)
6 jo.left(90)
7 jo.right(180)
```

- i. 3, 4, 1, 5, 7, 6, 2
- ii. 3, 4, 1, 7, 2, 6, 5
- iii. 3, 4, 1, 7, 5, 6, 2
- iv. None of the above



[2]

(I) What does the following snippet of code print on the screen?

```
import random
print(random.randrange(1,100,2))
```

- i. A random even number between 1 and 100
- ii. A random odd number between 1 and 100
- iii. A random float between 1 and 2
- iv. None of the above

[2]

(J) What do the following lines of Python code produce as output?

```
n = 1
print(n > 1 or 4%2 == 0)
```

- i. An error message
- ii. The string "n > 1 or 4%2 == 0"
- iii. False
- iv. True

[2]

(K) How many times does the following *for* loop print "Hello" on the screen?

```
for i in [1,4,2]:
    print("Hello")
```

- i. 1 time
- ii. 2 times
- iii. 3 times
- iv. None of the above

[4]

(L) What does execution of the following *for* loop produce on the screen?

```
n = 2
for i in range(n**n, n, -1):
    print(i)
```

- i. An error message
- ii. The numbers 4, 3 (printed on separate lines)
- iii. The numbers 4, 3, 2 (printed on separate lines)
- iv. The numbers 3, 2, 1, 0 (printed on separate lines)

[4]

(M) What does the following Python program produce as output?

```
def myChoice(a,b,c):  
    if a > 0:  
        return a-b  
    elif a < 0:  
        return a-c  
    else:  
        return c-b  
  
a = 1  
print(myChoice(0,1,2))
```

- i. 1
- ii. -1
- iii. -2
- iv. None of the above

[4]

(N) What is the output of the following code extract?

```
s = "Hi"  
s = s + s[0:1]  
print(s)
```

- i. An error message
- ii. Hi
- iii. HiH
- iv. HiHi

[4]

(O) What does the following code snippet produce?

```
a = [1, 2, 3]  
a = a + [4, 5, 6]  
print(a[0])
```

- i. 0
- ii. 1
- iii. 4
- iv. 5

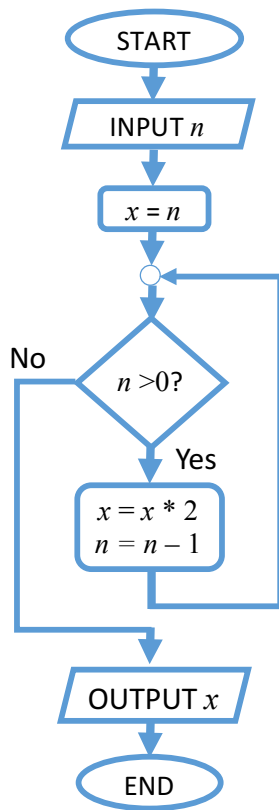
[4]

Part B

You should attempt two of these three questions

QUESTION B1

(a) Consider the algorithm described by the flowchart below, with n integer and ≥ 0 :



i. If the value of n entered by the user is 0, how many times will the loop body be repeated? [2]

ii. If the value of n is an integer > 0 , how many times is the loop body repeated? [3]

iii. What happens to variables x and n in the loop body? [3]

iv. In view of the above points, what value is printed at the end for any given value n provided by the user? [4]

v. Write a Python program that implements this algorithm using a *while* loop (**Note**: your code should *not* contain any new function definitions). [8]

(b) What is wrong with the following program? Provide a brief explanation, indicating what should be added to or changed in the code to remove any error(s).

```

1 def multiply(x,y):
2     z = y*x
3
4 result = multiply(2,3)
5 print(z)
  
```

[10]

QUESTION B2

- (a) Consider the following Python program, in which the lines have been numbered for convenience:

```
1 import turtle
2 john = turtle.Turtle()
3 wn = turtle.Screen()
4 john.color('red')
5 john.backward(100)
6 john.forward(100)
7 john.left(90)
```

- i. Draw a diagram showing what the graphic window (canvas) looks like after the above commands are executed, labelling the colour of any lines drawn in it.

[2]

- ii. Explain what happens to the internal representation of variables and objects that Python maintains when line 2 (`john = turtle.Turtle()`) is executed.

[4]

- iii. Now suppose that the following lines of code are executed after the previous ones:

```
8 mary = turtle.Turtle()
9 mary.color('blue')
10 mary = john
11 mary.forward(100)
```

What will the canvas look like at the end? Draw a second diagram on your answer book, labelling the colour of any new lines drawn in it.

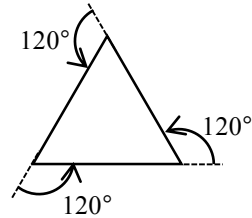
[3]

- iv. Provide a brief explanation of your answer to point iii. above: what happens to the variables `john` and `mary` when the assignment “`mary = john`” (line 10) is executed? What happens to the turtle objects these two variables refer to?

[4]

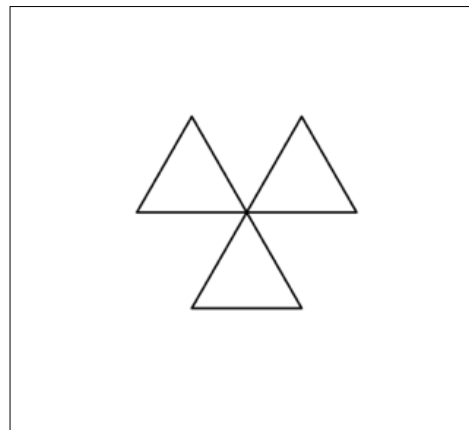
(b)

- i. Write a function called `drawTriangle(t, sz)` that uses the turtle `t` to draw an equilateral triangle having `sz` pixel-long sides, using `t`'s current colour. Recall that the external angle of an equilateral triangle is 120° (as shown below).



[4]

- ii. Write a second function, called `Koch(t, sz)`, that calls `drawTriangle(t, sz)` three times to draw 3 identical triangles (of size `sz`) arranged as shown in the figure below:



[5]

- (c) We wish to define a new class in Python for representing a shopping list, i.e., a list of items to be purchased at the grocery. Assume the following class header is given:

```
class shoppingList:
```

- i. Write the “`__init__(self)`” class constructor that you’ll need, assuming that a newly created shopping list should contain no items.
- ii. Enrich the class with a method called `addItem(name)` which enables adding a new item to the shopping list. For example, to create a list containing the two items “apples” and “tomatoes”, the user should be able to write:

```
myList = shoppingList()
myList.addItem("apples")
myList.addItem("tomatoes")
```

[5]

QUESTION B3

(a) The following Python function takes a list x of integers as input parameter:

```
def incognito(x):  
    s = 0  
    for i in x:  
        if i == -1:  
            s += 1  
    return s
```

- i. If the function is passed an empty list, i.e., `incognito([])`, how many times is the body of the *for* loop repeated? [2]
- ii. If list x contains n integers, how many times is the body of the *for* loop repeated? [2]
- iii. If the parameter x is the list `[2 , 1 , 0]`, what will the value of the loop variable i be during the first iteration of the *for* loop? And during the last one? [2]
- iv. What value is returned by the function if the parameter x is the list `[5 , -1 , -1]`? And if x is the list `[0 , 2 , 4 , -5 , 6]`? [2]
- v. What value does the function return in general, for *any* given list x of integers? [2]

(b) Write a Python function called `takeAway(x, y)` that takes two strings x , y as input parameters and returns the original string x after removing from it all characters that appear also in y .

For example, `takeAway('Rubber', 'bar')` should return 'Rue': in fact, 'b' and 'r' appear also in 'bar', and when these are removed from 'Rubber', only 'Rue' is left. (Note that, in this example, uppercase 'R' should not be removed).

NOTE: your code may *not* use any *list operators* except for “in”, “not in” and “+”.

[8]

(c)

- i. Explain how the *Selection Sort* algorithm works. Provide an example involving sorting a list of integers in ascending order.

[8]

- ii. How many “passes”, and how many item comparisons, in total, will this algorithm require to sort a list of n elements?

[4]

End of Exam