

UNIVERSITY OF LONDON

GOLDSMITHS COLLEGE

B.Sc. Examination 2012

COMPUTING AND INFORMATION SYSTEMS

IS53011A Language Design and Implementation

Duration: 2 hours 15 minutes

Date and time:

There are five questions on this paper. You should answer no more than THREE questions. Full marks will be awarded for complete answers to a total of THREE questions. Each question carries 25 marks. The marks for each part of a question are indicated at the end of the part in [.] brackets.

There are 75 marks available on this paper.

No calculators should be used.

**THIS PAPER MUST NOT BE REMOVED FROM THE EXAMINATION
ROOM**

Question 1.

- a) Plot a picture of the algorithmic structure of the back end of a compiler. [4]
- b) Define what is meant by one operator having a higher preference than another operator in a programming language. [3]
- c) i) Explain briefly when we use regular grammars and when we use context-free grammars in compiler design. [5]
- ii) Give five initial strings that can be generated using the regular grammar: $a (b \mid a^*c)^*$. [4]
- iii) Construct a regular expression that defines binary numbers that are multiples of two. [3]
- d) Let the following grammar for expressions with balanced parentheses be given:

$$E \rightarrow EE \mid (E) \mid \epsilon$$

Check if this grammar is ambiguous or unambiguous by developing a parse tree for the following simple string: $()()()$. [6]

Question 2.

- a) Define recursively the notion of regular expressions over a given alphabet with elements: characters $\{ a, b \}$, empty string $\{\epsilon\}$, and relevant operations on them. [5]
- b) Describe the nature of strings produced by the following grammar, in terms of the ordering of a 's and b 's:
 $b^* (abb^*)^* (a | \epsilon)$. [3]
- c) i) Design a nondeterministic finite state automaton (NFA) using the Thompson's construction algorithm for the following regular expression: $a (abc | c)^*$. [5]
ii) Convert the designed NFA into a deterministic finite-state automaton (DFA) using the subset construction algorithm, showing the operations of the ϵ -closure and *move* functions. [9]
iii) Develop the transition table for the generated DFA from part ii). [3]

Question 3.

a) Which are the main four components of a context-free grammar? [2]

b) Eliminate the immediate left recursion from the following context-free grammar: [4]

$$S \rightarrow SB \mid aE$$

$$B \rightarrow bE \mid d$$

$$E \rightarrow Ea \mid c$$

c) You are given the following context-free grammar, which is suitable for top-down parsing:

$$S \rightarrow aTFa$$

$$T \rightarrow bTb \mid a$$

$$F \rightarrow cFc \mid a$$

Demonstrate the performance of the nonrecursive parser on the input string: *ababcaca* \$ using the following parsing table:

	<i>a</i>	<i>b</i>	<i>c</i>	\$
<i>S</i>	$S \rightarrow aTFa$			
<i>T</i>	$T \rightarrow a$	$T \rightarrow bTb$		
<i>F</i>	$F \rightarrow a$		$F \rightarrow cFc$	

i) Show the stack, the input and the output of the nonrecursive parser at each step. [14]

ii) Write down the leftmost derivation of the given input string: *ababcaca* \$ according to the output of the parser. [5]

Question 4.

a) Explain briefly the steps of the closure operation for developing parsing tables for bottom-up shift-reduce parsing. [5]

b) You are given the following grammar, which is suitable for bottom-up parsing:

- (1) $S' \rightarrow S$
- (2) $S \rightarrow T=F$
- (3) $F \rightarrow T$
- (4) $T \rightarrow x$
- (5) $T \rightarrow x+x$

Consider the following parsing table:

State	Action				Goto		
	x	$+$	$=$	$\$$	S	T	F
0	$s3$				1	2	
1				<i>accept</i>			
2			$s4$	$r3$			
3		$s6$	$r4$	$r4$			
4	$s3$					8	5
5				$r2$			
6	$s7$		$r4$	$r4$			
7			$r5$	$r5$			
8				$r3$			

i) Develop the canonical collection of items from this grammar using the sets-of-items construction algorithm. [8]

ii) Demonstrate the moves of the bottom-up shift-reduce parser on the input string:

$x=x+x \$$ by showing the stack, the input and the output. [10]

iii) Draw the parse tree produced by the parser. [2]

Question 5.

a) Give the two most important properties that an optimising compiler should provide. [4]

b) Consider the following implementation of the sort function:

```
void Sort( int a[] )
{
    int i, j, x;
    i = 1;
    while ( i < 5 )
    {
        j = i;
        while ( j > 0 )
        {
            x = a[ j-1 ];
            a[ j-1 ] = a[ j ];
            a[ j ] = x;
            --j;
        }
        ++i;
    }
}
```

i) Translate this function into a three-address intermediate code. [10]

ii) Optimise the developed three-address code by elimination of the induction variables in the loops, and also eliminate the dead code. [8]

iii) Where does the name “three-address code” in the field of computer programming language design comes from? [3]