## UNIVERSITY OF LONDON

## GOLDSMITHS COLLEGE

B. Sc. Examination 2003

# COMPUTING AND INFORMATION SYSTEMS 

## IS51009A (CIS110) <br> Introduction to Computing and the Internet

## Duration: 3 hours

## Date and time:

This paper is in two parts, Part A and Part B. There are a total of three questions in each part. You should answer two questions from Part A and two questions from Part B. Your answers to Part A and Part B should be written in separate answer books.

Full marks will be awarded for complete answers to a total of four questions, two from Part A and two from Part B. Each question carries 25 marks. The marks for each part of a question are indicated at the end of the part in [.] brackets.

There are 100 marks available on this paper.
Electronic calculators must not be programmed prior to the examination. Calculators which display graphics, text or algebraic equations are not allowed.

## Part A: answer TWO questions from this Part

## Question 1

(a) (i) Calculate the decimal value of the following binary numbers in two's complement notation:

1) 10001001
2) 00110010
(ii) State the advantages of two's complement notation.
(b) An 8-bit processor has instructions that consist of 3-bit op-codes with a 5-bit operand, as described in the following table. (The operand "ddddd" stands for any sequence of 5-bits which is to be interpreted as data. The operand "aaaaa" stands for any sequence of 5-bits which is to be interpreted as an address.)

| Opcode | Operand | Description |
| :--- | :--- | :--- |
| 001 | d d d d d | Load the accumulator with the data 111ddddd |
| 010 | a a a a a | Add to the accumulator the data at the address aaaa |
| 100 | a a a a a | Write the content of the accumulator to the address aaaaa |
| 110 | a a a a a a | Make the content of the cell aaaaa to be 11111111 |
| 111 | a a a a a a | Halt |

Given the following program which starts at address 000000 , describe what the program does, step by step.

| Address | Instruction |
| :---: | :---: |
| 00000 | 00100011 |
| 00001 | 01010000 |
| 00010 | 10010001 |
| 00011 | 11010010 |
| 00100 | 11100100 |
| : | : |
| 10000 | 00000001 |
| 10001 | 00011111 |
| 10010 | 00010000 |

(c) The following bit pattern represents a single precision floating point number with an 8 bit exponent (with a bias of 127) and a normalised 23 bit significand conforming to IEEE 754.

| Sign | Exponent | Significand |
| :--- | :--- | :--- |
| 0 | 01111111 | 11000000000000000000000 |

Showing all your working, calculate which number this represents in base 10 .

## Question 2

(a) (i) How does a floppy disc store information?
(ii) How is information read from a floppy disc?
(b) (i) What is 'random access'?
(ii) Which of the following two types of devices are random access devices: compact disks and main memory? Explain your answers.
(c) Explain how the central process unit runs a program stored in the main memory.
(d) How does cache memory work?

## Question 3

(a) Explain why operating systems are needed.
(b) What is 'programmed I/O'?
(c) Explain the concept of 'Direct Memory Access'.
(d) Distinguish between 'long term scheduler', 'medium term scheduler' and 'short term scheduler'.
(e) What is 'demand paging'? Why it is useful?

